

# HARRISVILLE CITY

363 W. Independence Blvd · Harrisville, Utah 84404 · 801-782-4100 www.cityofharrisville.com

Michelle Tait COUNCIL MEMBERS: Grover Wilhelmsen Steve Weiss Blair Christensen Max Jackson

Karen Fawcett

MAYOR:

Job Position: Parks Maintenance Specialist Department: Parks, Recreation, and Community Events Classification: Seasonal Hiring Range: \$14.00/hour Supervision: Crew Lead Timeframe: April 1 – September 30

## **Distinguishing Features of the Position:**

Provides routine work in the care and maintenance of Harrisville Parks, including seasonal maintenance of the city water park. Work consists of operating various large and small pieces of equipment.

## **Functions and Duties**:

- Performs daily and routine maintenance for city parks and grounds, including mowing lawns, sprinkler repairs, irrigating/watering lawns, trimming, hand labor, general landscaping, and painting. Schedule may include evening and weekend hours.
- Responsible for operating equipment such as vehicles, ride-on lawn mowers, 4-wheeler, RTV side-by-side, push mowers, trimmers, etc.
- Assists in maintaining a clean and safe working environment.
- Assists with special events and activities.
- Provides splash pad support.
- Works in hazardous conditions.
- Assist with recreation youth sports.
- Must have good communication skills and be able to communicate with others.
- Performs other duties as assigned.
- Must be able to follow directions.
- Ability to work independently on park projects.

### **Education and Certifications**:

• Must have and maintain a valid Utah Driver's License.

## **Working Conditions:**

While performing the duties of this job, the employee is frequently exposed to outside weather conditions and moving/mechanical parts. The noise level in the environment is usually high. The employee is frequently required to talk, hear, see, stand, walk, lift, use hands/fingers, climb, balance, stoop, kneel, crouch, and/or crawl. Employees must occasionally lift and/or move up to 50 pounds. Specific vision abilities require close vision and distance vision.